

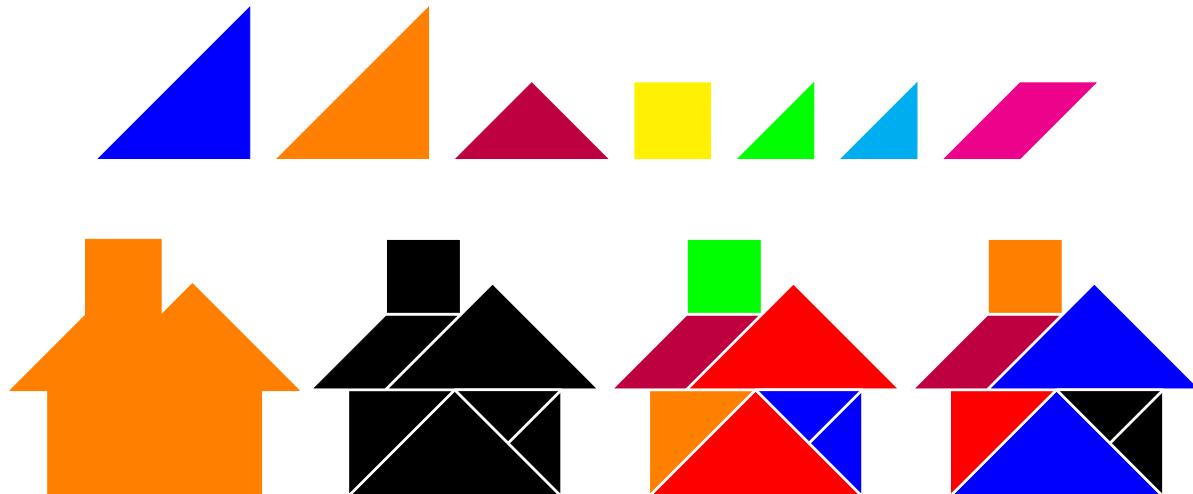
TangramTikz [en]

Tangrams, with TikZ,
with solution and/or color.

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<https://github.com/cpierquet/TangramTikz>

- ▶ Some commands to display existing Tangrams.
- ▶ Create tangram, with positionning manually the pieces.
- ▶ Idea(s) from <https://tex.stackexchange.com/questions/407449/typesetting-tangram-figures-in-latex>



\text{\texttt{LATEX}}

\text{\texttt{pdfLATEX}}

\text{\texttt{LuaLATEX}}

\text{\texttt{TikZ}}

\text{\texttt{TEXLive}}

\text{\texttt{MiKTEX}}

Contents

I	Introduction	3
1	The package TangramTikz	3
1.1	Source	3
1.2	Loading of the package, used packages	3
1.3	The package itself	3
II	Usage of the package	4
2	Manually	4
2.1	The pieces of the Tangram	4
2.2	Positionning of the pieces	5
3	Automatic Method	6
3.1	Command	6
3.2	Keys, options and arguments	6
3.3	List of predefined tangrams	7
III	Gallery of Tangrams	8
IV	History	20

Part I

Introduction

1 The package TangramTikz

1.1 Source

Some of the ideas are coming from <https://tex.stackexchange.com/questions/407449/typesetting-tangram-figures-in-latex>, specially from Andrew Stacey.

The package has been *built* around the ideas from Andrew Stacey.

1.2 Loading of the package, used packages

The package `TangramTikz` loads into the preamble by :

```
\usepackage{TangramTikz}
```

Code \LaTeX

It's fully copatible with usauls compilations, such as `latex`, `pdflatex`, `lualatex` or `xelatex`.

It loads the packages and libraries :

- `tikz` awith libraries `<calc>` ans `<shapes.geometric>` ;
- `xstring`, `xparse`, `simplekv` and `listofitems`.

1.3 The package itself

The idea is to, thanks to `TikZ`, propose commands to display a Tangram Puzzle :

- with *full* pieces ;
- by puzzle with *border* pieces ;
- by puzzle with *border colored* pieces.

```
%independant command to display a Tangram  
\TangramTikz[keys]<options tikz>{tangram_name}
```

Code \LaTeX

There's also an environment and a special command to build the puzzle, by positionning the pieces.

```
%environment, with keys, and positionning the pieces  
\begin{EnvTangramTikz}[keys]<options tikz>  
    %positionning the pieces  
    \PieceTangram[keys]<options pic>(offsetH,offsetV){TangBigTri}  
    \PieceTangram[keys]<options pic>(offsetH,offsetH){TangBigTri}  
    \PieceTangram[keys]<options pic>(offsetH,offsetH){TangMedTri}  
    \PieceTangram[keys]<options pic>(offsetH,offsetH){TangSmalTri}  
    \PieceTangram[keys]<options pic>(offsetH,offsetH){TangSmalTri}  
    \PieceTangram[keys]<options pic>(offsetH,offsetH){TangSqua}  
    \PieceTangram[keys]<options pic>(offsetH,offsetH){TangPara}  
    %\filldraw[black] (0,0) circle[radius=4pt] ; %help for positionning  
\end{EnvTangramTikz}
```

Code \LaTeX

Part II

Usage of the package

2 Manually

2.1 The pieces of the Tangram

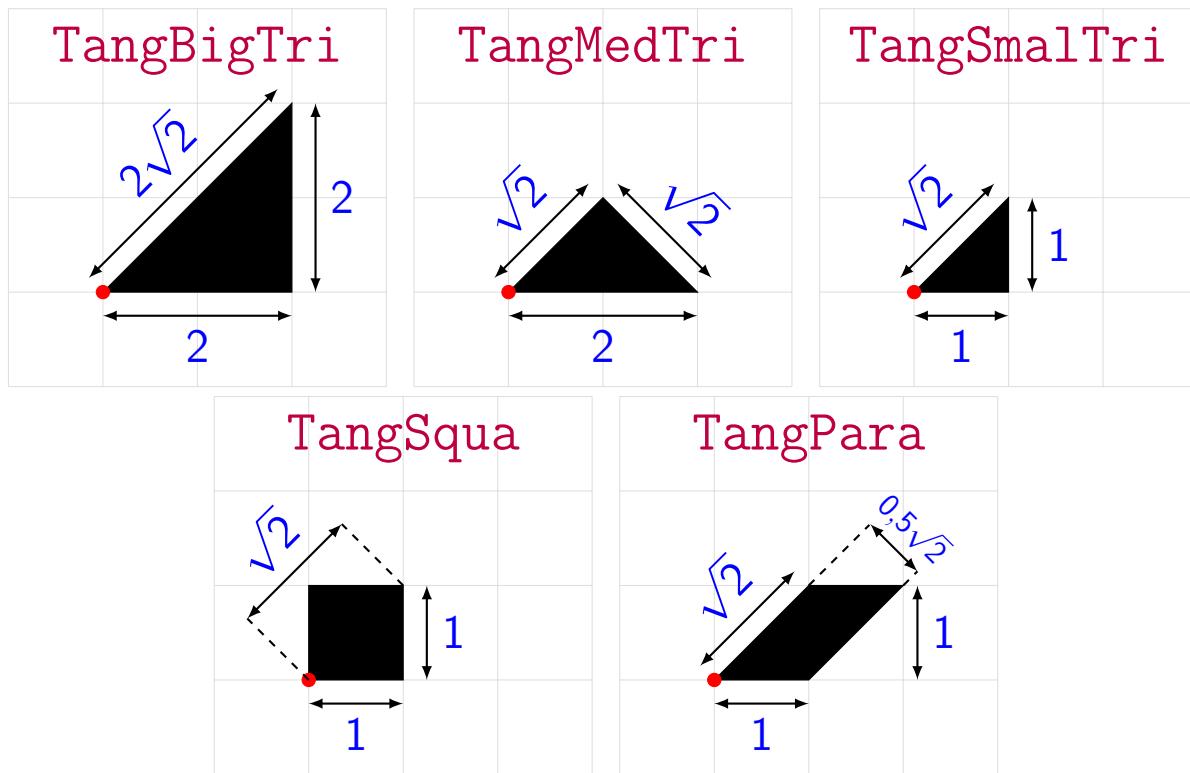
A Tangram is composed by 7 pieces :

- 2 big triangles ; 1 medium triangle ; 2 small triangles ;
- 1 square ;
- 1 parallelogram.

Each piece of the Tangram is defined in TikZ, by an independent `pic`.

A figure to show the 5 pieces :

- with the `name` of the `pic` ;
- with the initial *orientation* ;
- with their initial *origin* ;
- with their common *dimensions* (given in *unit*).



Each *piece* can :

- rotated, thanks to TikZ' option `rotate=...` ;
- fliped vertically or horizontally, thanks to TikZ' option `xscale=-1` and `yscale=-1` ;
- moved, by placing it at point `(x,y)`.

Each piece comes with a TikZ' style :

- `TangPuzz` : piece of Tangram, *full*, with a color (`\black` by default) ;
- `TangSol` : piece of tangram, *with white border*, with a color (`\black` by default).

2.2 Positionning of the pieces

A first method is to use `pic` syntax in TikZ :

```
%environment or tikz command
\pic[style,rotate=...,xscale=...,yscale=...]{ at (x,y) [piece_name] ;
```

[Code TEX](#)

The package `TangramTikz` proposes a specific command to place the pieces :

```
%environment or tikz command
\PieceTangram[style={color}]{xscale=...,yscale=...,rotate=...}{(x,y)}{piece_name}
```

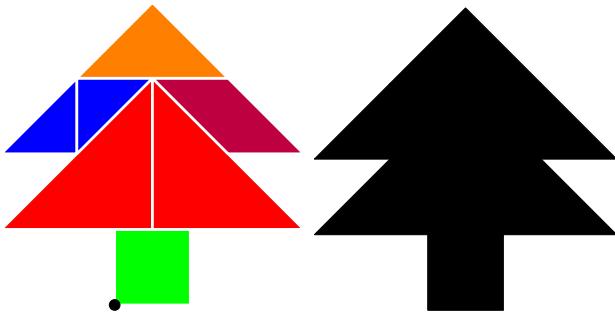
[Code TEX](#)

A Tangram is built from the 7 pieces, by :

- *putting* pieces at origin ;
- *rotating/fliping* for the correct orientation ;
- *translating* for the correct position.

```
%Correction colored version, initial size
\begin{EnvTangramTikz}
  \PieceTangram[TangSol={green}]({0},{0}){TangSqua}
  \PieceTangram[TangSol={red}]({-1.5},{1}){TangBigTri}
  \PieceTangram[TangSol={red}]<rotate=-90>({0.5},{3}){TangBigTri}
  \PieceTangram[TangSol={purple}]<xscale=-1,rotate=0>({2.5},{2}){TangPara}
  \PieceTangram[TangSol={blue}]({-1.5},{2}){TangSmalTri}
  \PieceTangram[TangSol={blue}]<xscale=-1,rotate=90>({-0.5},{2}){TangSmalTri}
  \PieceTangram[TangSol={orange}]({-0.5},{3}){TangMedTri}
  \filldraw[black] (0,0) circle[radius=2pt] ; %help
\end{EnvTangramTikz}
%Normal version, initial size
\begin{EnvTangramTikz}
  \PieceTangram[TangPuzz]({0},{0}){TangSqua}
  \PieceTangram[TangPuzz]({-1.5},{1}){TangBigTri}
  \PieceTangram[TangPuzz]<rotate=-90>({0.5},{3}){TangBigTri}
  \PieceTangram[TangPuzz]<xscale=-1,rotate=0>({2.5},{2}){TangPara}
  \PieceTangram[TangPuzz]({-1.5},{2}){TangSmalTri}
  \PieceTangram[TangPuzz]<xscale=-1,rotate=90>({-0.5},{2}){TangSmalTri}
  \PieceTangram[TangPuzz]({-0.5},{3}){TangMedTri}
\end{EnvTangramTikz}
```

[Code TEX](#)

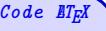


3 Automatic Method

3.1 Command

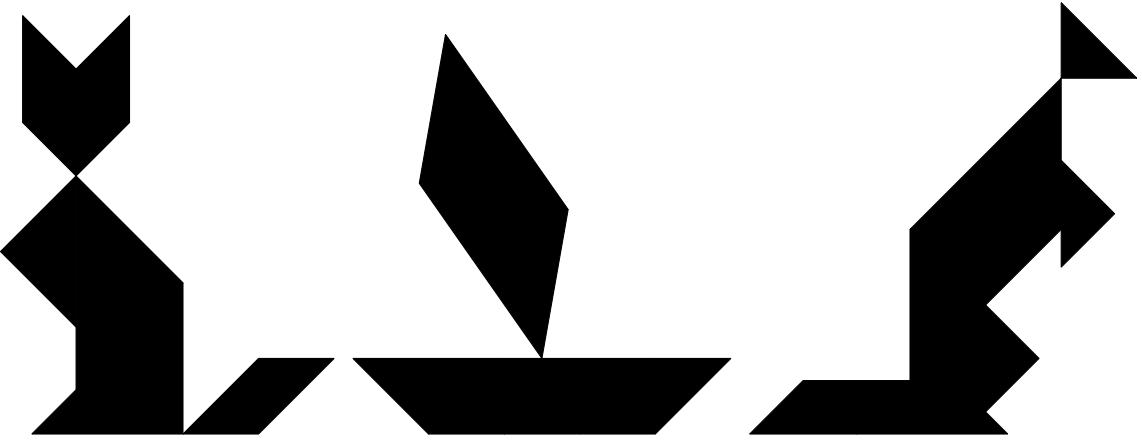
Some predefined tangrams are present in the package `TangramTikz`, and there's an independent command to "call" them :

```
%independent command to display a Tangram  
\TangramTikz[keys]<options tikz>\{tangram_name\}
```

Code 

```
%independent command to display Cat/Boat/Kangaroo, with options by default  
\TangramTikz\{Cat\}~~\TangramTikz\{Boat\}~~\TangramTikz\{Kangaroo\}
```

Code 



3.2 Keys, options and arguments

The first argument, *optional* and between `[...]`, give the keys :

- the boolean `<Puzzle>` to display *uni*-color pieces, without border ; default : `<true>`
- the boolean `<Correction>` to display *uni*-color pieces, with border ; default : `<false>`
- `<Color>` to configure the *uni*-color with the above booleans ; default : `<black>`
- the boolean `<ColorCorrection>` to display colored pieces with border ; default : `<false>`
- `<ColorList>` which are the colors of the pieces (`BT,MT,ST,SQUA,PARA`) ; default : `<red,orange,blue,green,purple>`
- `<Sep>`, the width of the border in `<Correction>` mode. default : `<1pt>`

The second argument, *optional* and between `<...>`, give options to the `TikZ` environnement, for example :

- unit(s) change, scale change ;
- rotation, vertical alignment ;
- etc

The third argument, *mandatory* and between `{...}` is the name of the predefined tangram (list below).

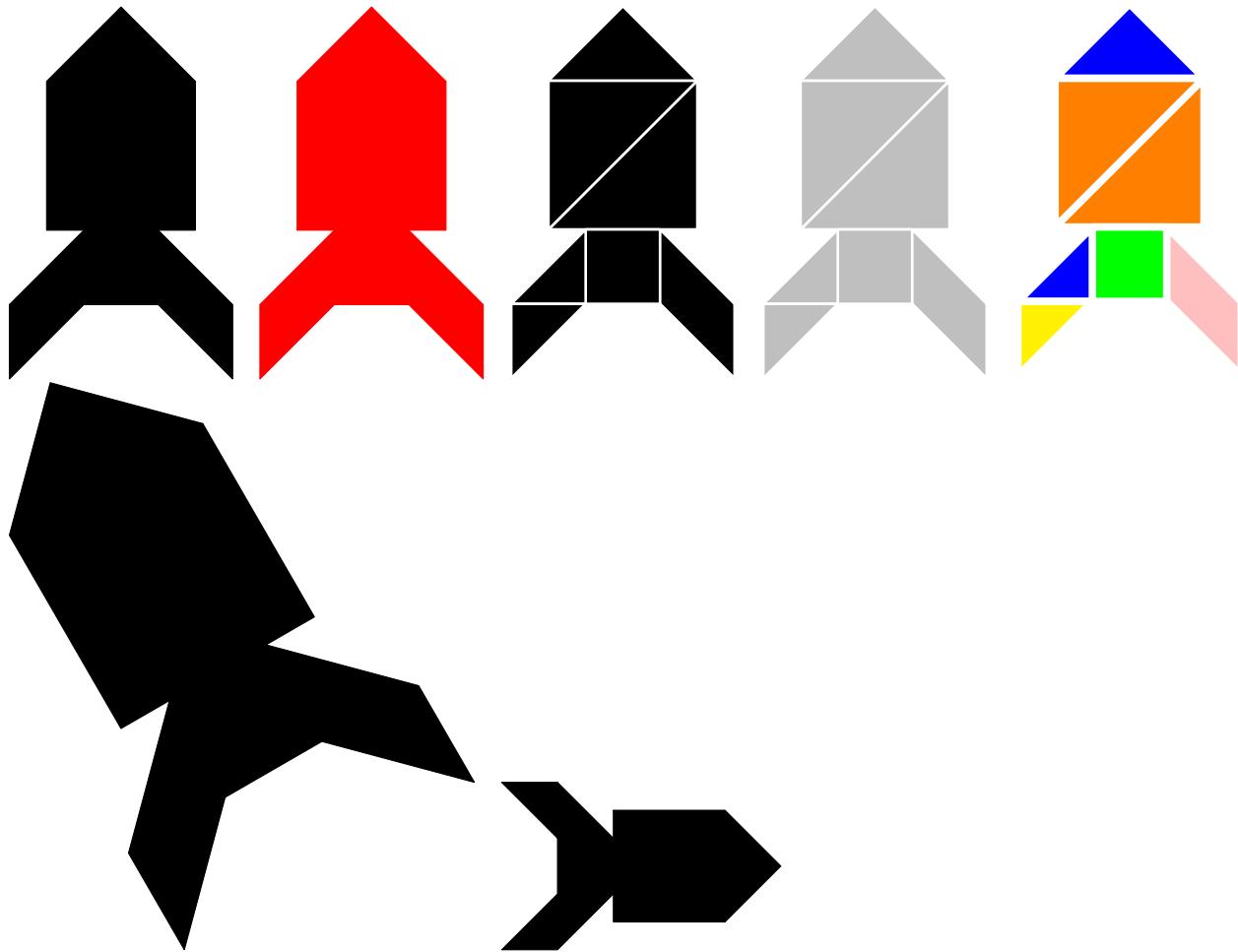
3.3 List of predefined tangrams

- Square
- Pinguin
- Boat
- Home
- FirTree
- Cat
- Swan
- Pyramid
- Duck
- Rocket
- Candle
- Shirt
- Fish
- Sailboat
- Kangaroo
- Dog
- Plane
- Rabbit
- Rooster
- Jogger
- Dancer
- Camel
- Flamingo
- Heart
- Giraffe
- Horse
- Goat
- Lions
- Factory
- Angel
- Tower
- Ufo
- Chicken
- Turtle
- Crab
- Snail

Code LaTeX

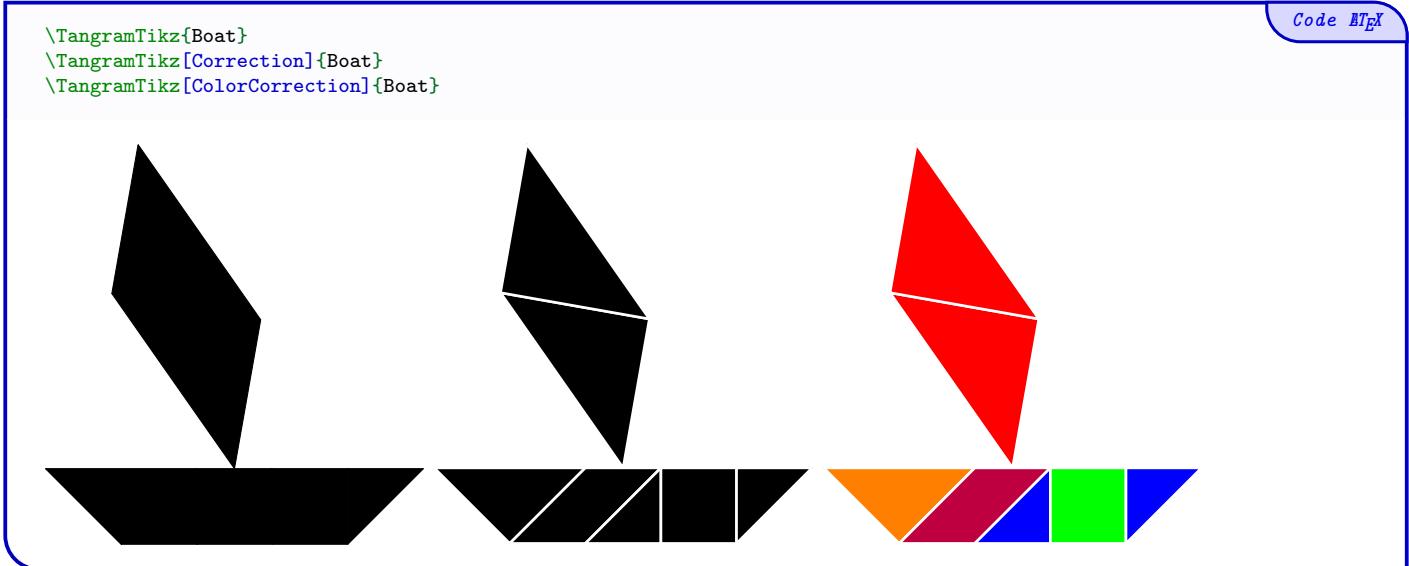
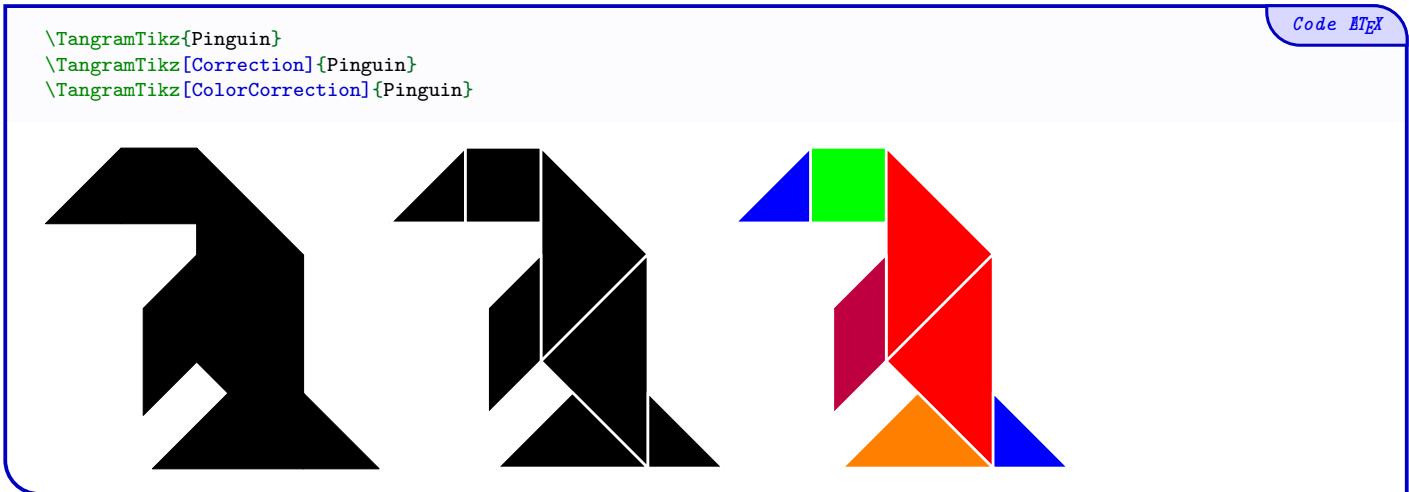
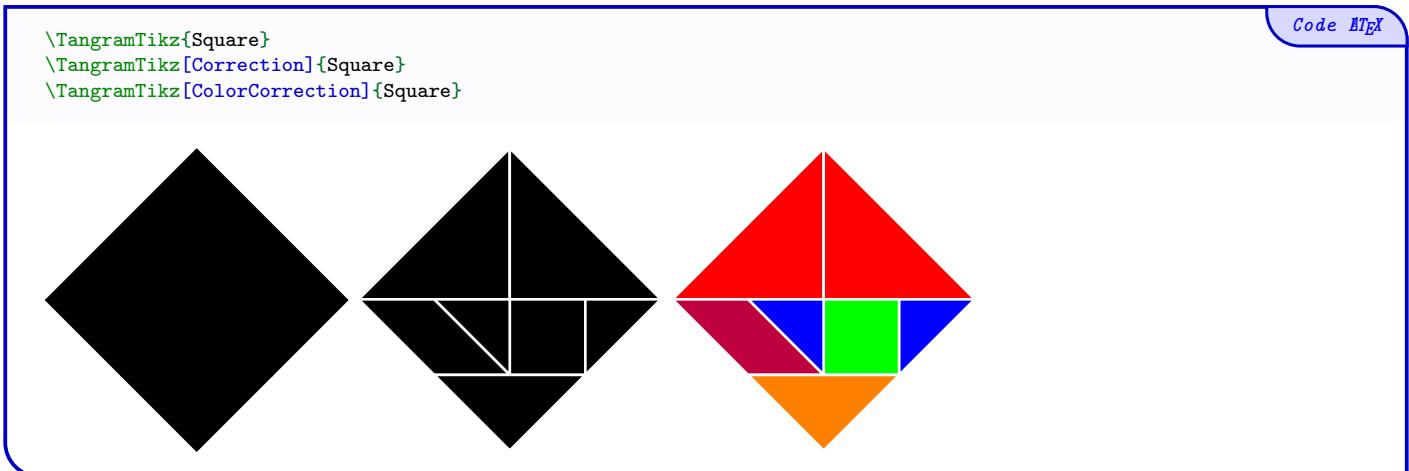
```
\TangramTikz{Rocket}~~
\TangramTikz[Color=red]{Rocket}~~
\TangramTikz[Correction]{Rocket}~~
\TangramTikz[Correction,Color=lightgray]{Rocket}~~
\TangramTikz[ColorCorrection,ColorList={orange,blue,yellow,green,pink},Sep=1mm]{Rocket}

\TangramTikz<scale=1.5,rotate=30>{Rocket}~~
\TangramTikz<scale=0.75,rotate=-90>{Rocket}
```



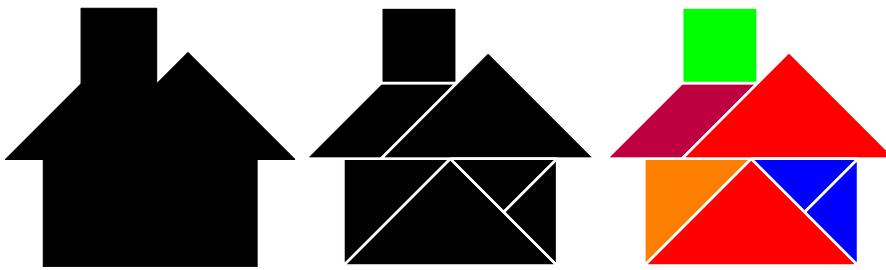
Part III

Gallery of Tangrams



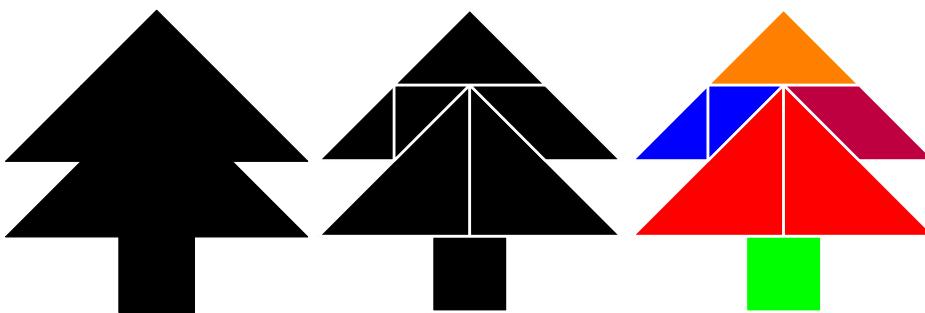
[Code](#) [\TeX](#)

```
\TangramTikz{Home}
\TangramTikz[Correction]{Home}
\TangramTikz[ColorCorrection]{Home}
```



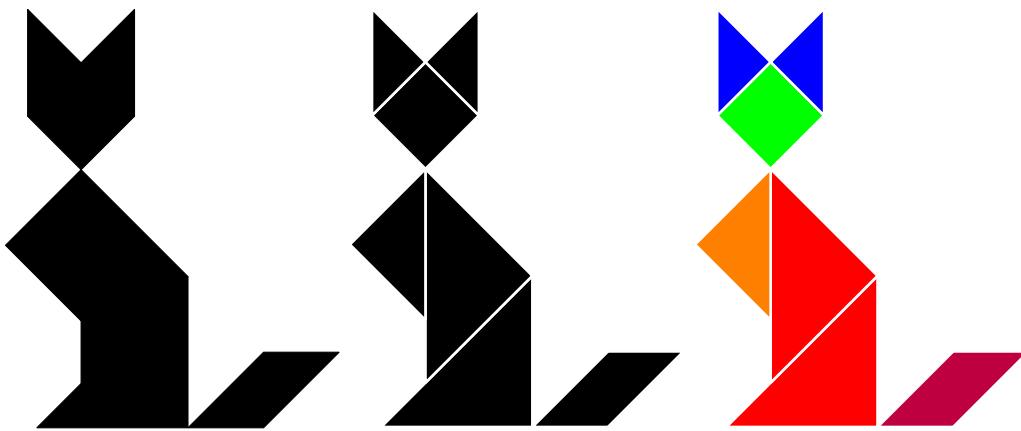
[Code](#) [\TeX](#)

```
\TangramTikz{FirTree}
\TangramTikz[Correction]{FirTree}
\TangramTikz[ColorCorrection]{FirTree}
```



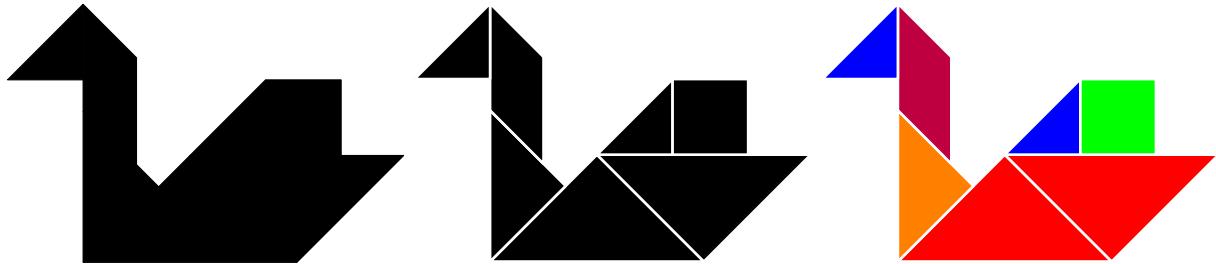
[Code](#) [\TeX](#)

```
\TangramTikz{Cat}
\TangramTikz[Correction]{Cat}
\TangramTikz[ColorCorrection]{Cat}
```



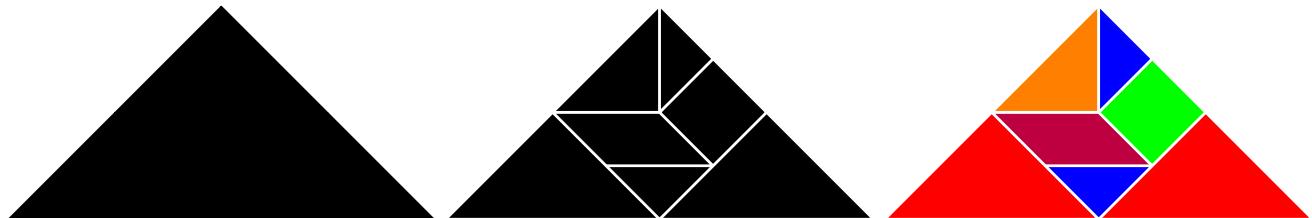
[Code TEX](#)

```
\TangramTikz{Swan}
\TangramTikz[Correction]{Swan}
\TangramTikz[ColorCorrection]{Swan}
```



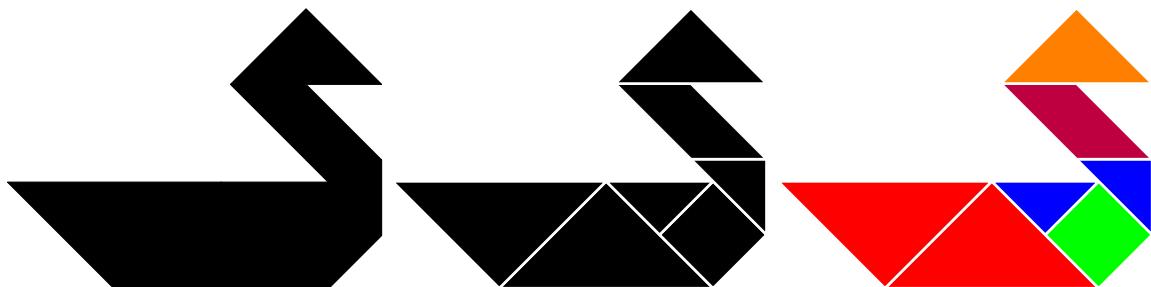
[Code TEX](#)

```
\TangramTikz{Pyramid}
\TangramTikz[Correction]{Pyramid}
\TangramTikz[ColorCorrection]{Pyramid}
```



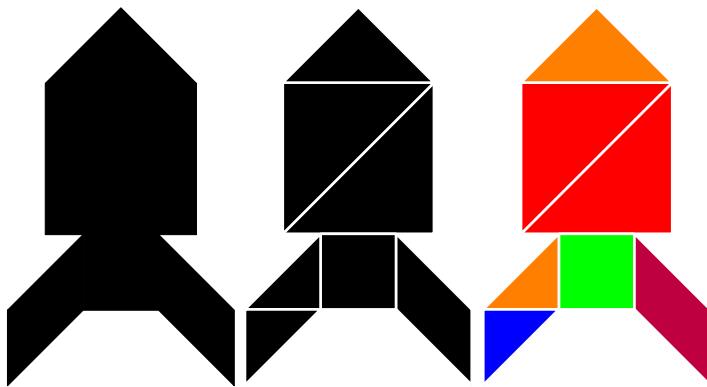
[Code TEX](#)

```
\TangramTikz{Duck}
\TangramTikz[Correction]{Duck}
\TangramTikz[ColorCorrection]{Duck}
```



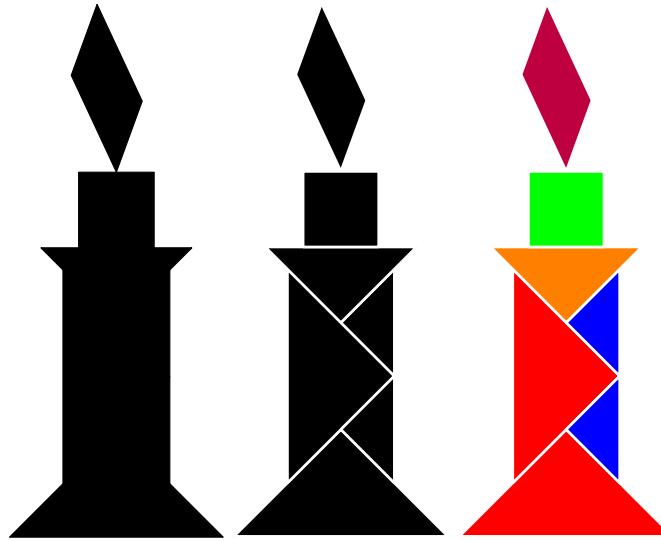
[Code TEX](#)

```
\TangramTikz{Rocket}
\TangramTikz[Correction]{Rocket}
\TangramTikz[ColorCorrection]{Rocket}
```



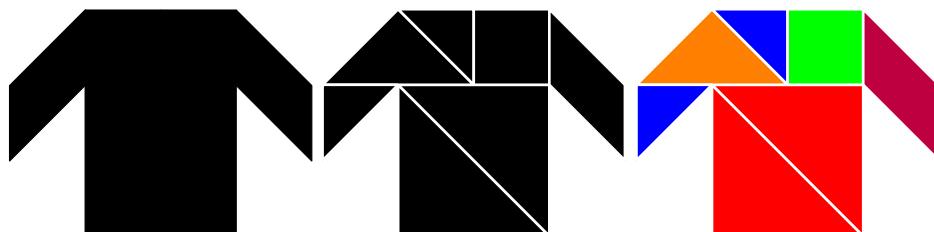
[Code TEX](#)

```
\TangramTikz{Candle}  
\TangramTikz[Correction]{Candle}  
\TangramTikz[ColorCorrection]{Candle}
```



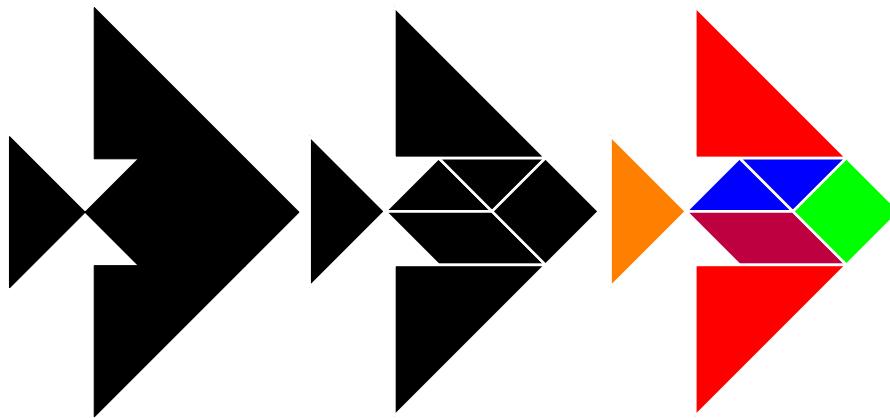
[Code TEX](#)

```
\TangramTikz{Shirt}  
\TangramTikz[Correction]{Shirt}  
\TangramTikz[ColorCorrection]{Shirt}
```



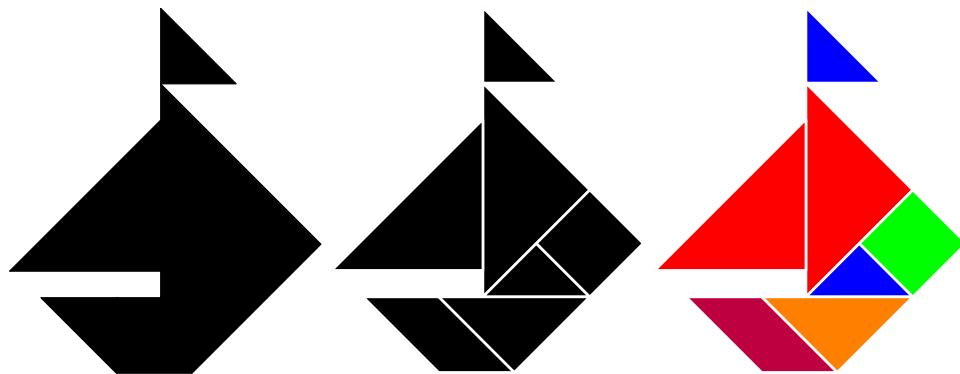
[Code TEX](#)

```
\TangramTikz{Fish}  
\TangramTikz[Correction]{Fish}  
\TangramTikz[ColorCorrection]{Fish}
```



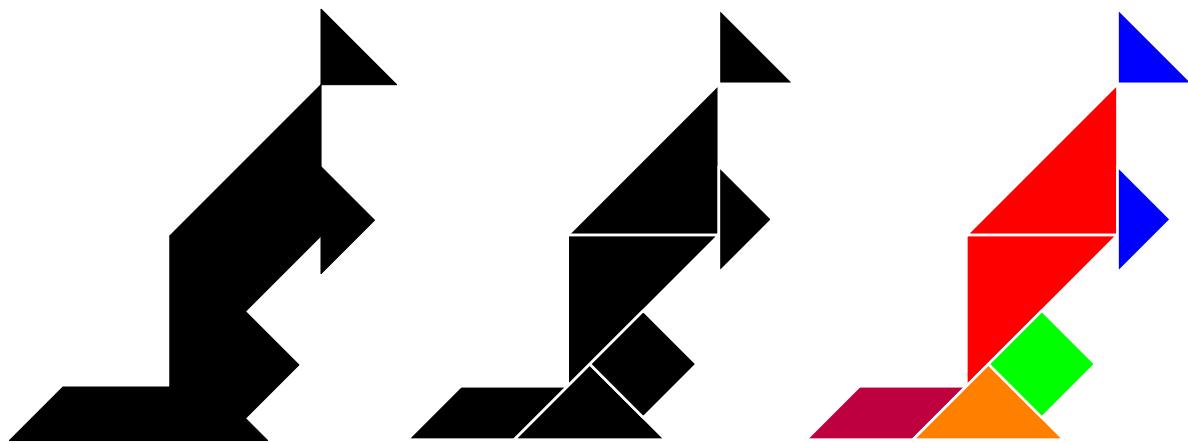
[Code TEX](#)

```
\TangramTikz{Sailboat}
\TangramTikz[Correction]{Sailboat}
\TangramTikz[ColorCorrection]{Sailboat}
```



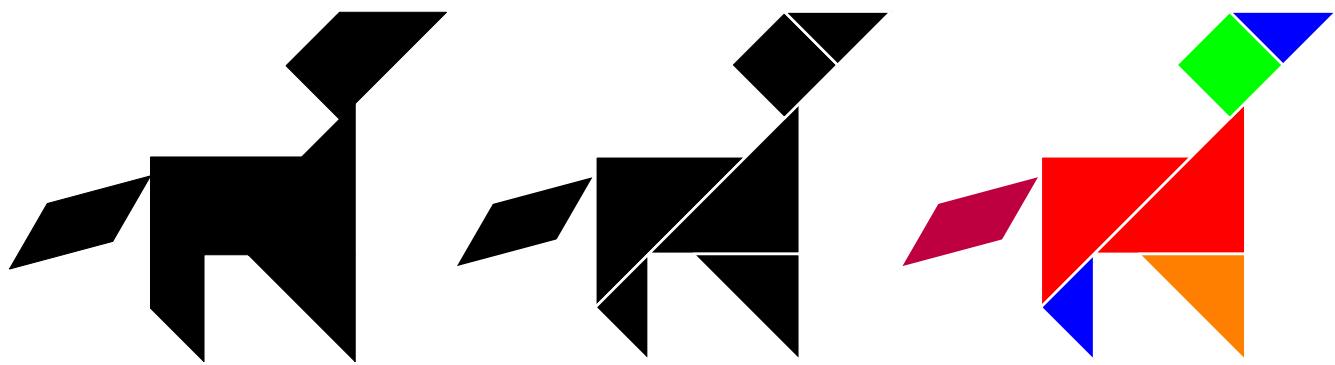
[Code TEX](#)

```
\TangramTikz{Kangaroo}
\TangramTikz[Correction]{Kangaroo}
\TangramTikz[ColorCorrection]{Kangaroo}
```



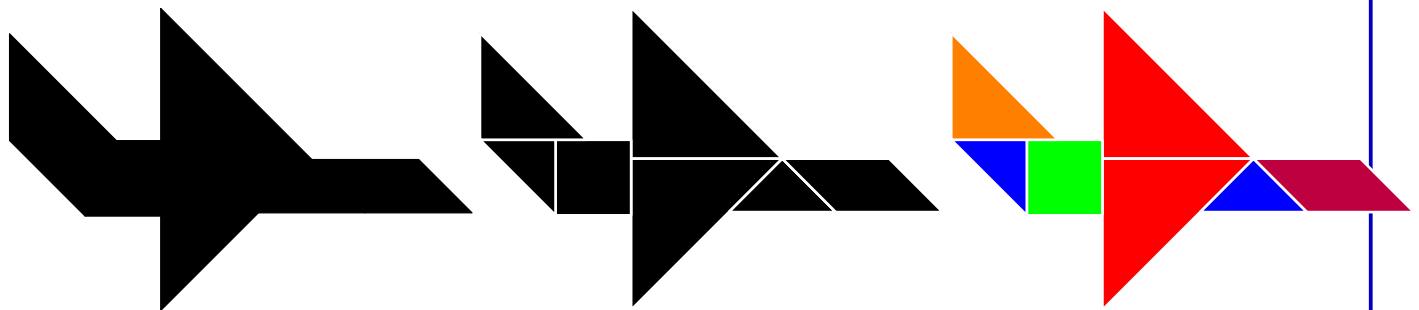
[Code TEX](#)

```
\TangramTikz{Dog}
\TangramTikz[Correction]{Dog}
\TangramTikz[ColorCorrection]{Dog}
```



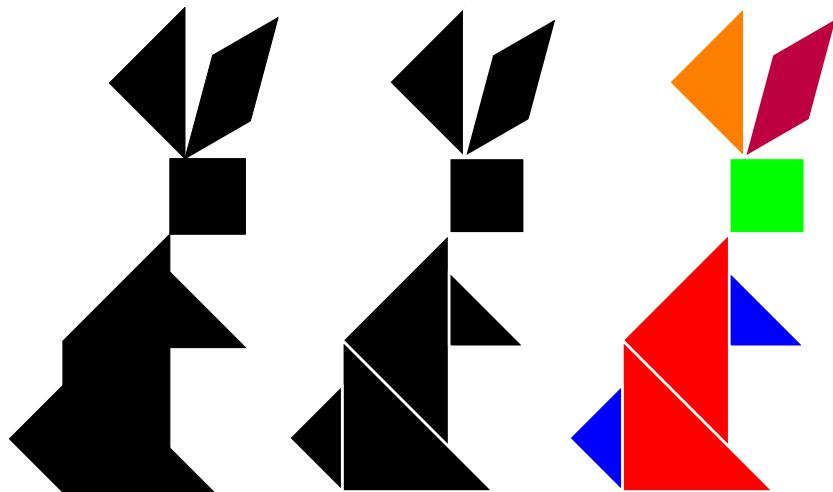
[Code \$\text{\LaTeX}\$](#)

```
\TangramTikz{Plane}
\TangramTikz[Correction]{Plane}
\TangramTikz[ColorCorrection]{Plane}
```



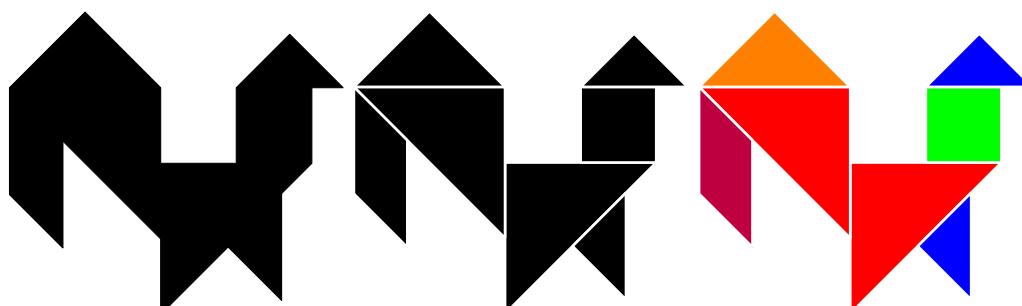
[Code \$\text{\LaTeX}\$](#)

```
\TangramTikz{Rabbit}
\TangramTikz[Correction]{Rabbit}
\TangramTikz[ColorCorrection]{Rabbit}
```



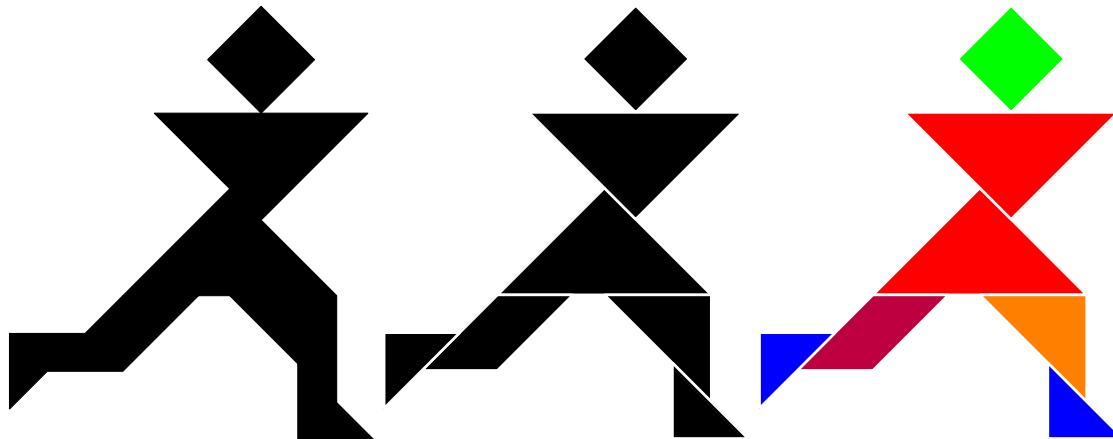
[Code \$\text{\LaTeX}\$](#)

```
\TangramTikz{Rooster}
\TangramTikz[Correction]{Rooster}
\TangramTikz[ColorCorrection]{Rooster}
```



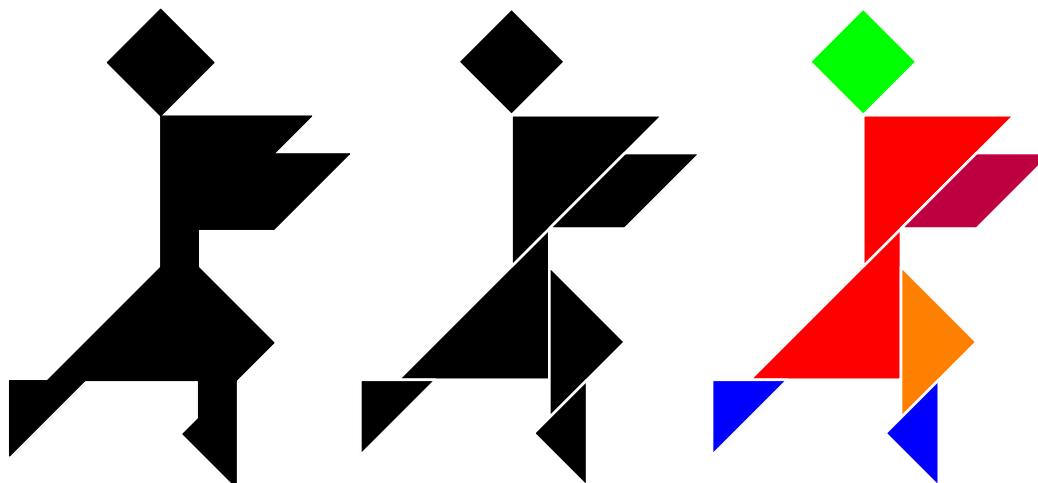
[Code \$\text{\LaTeX}\$](#)

```
\TangramTikz{Jogger}
\TangramTikz[Correction]{Jogger}
\TangramTikz[ColorCorrection]{Jogger}
```



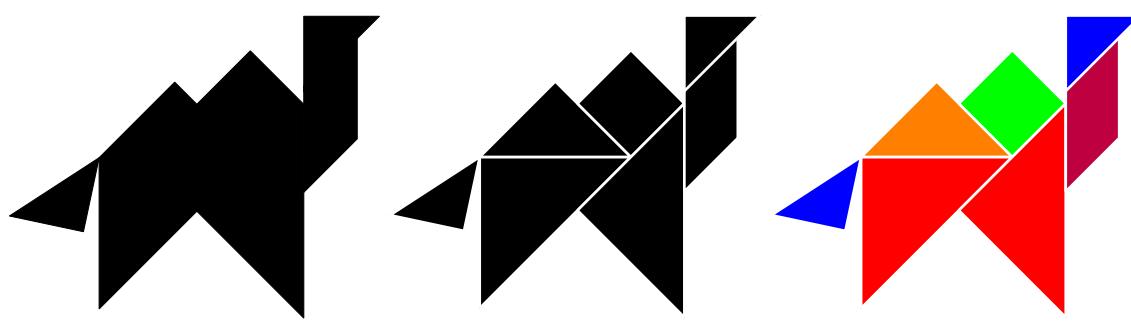
[Code \$\text{\LaTeX}\$](#)

```
\TangramTikz{Dancer}
\TangramTikz[Correction]{Dancer}
\TangramTikz[ColorCorrection]{Dancer}
```



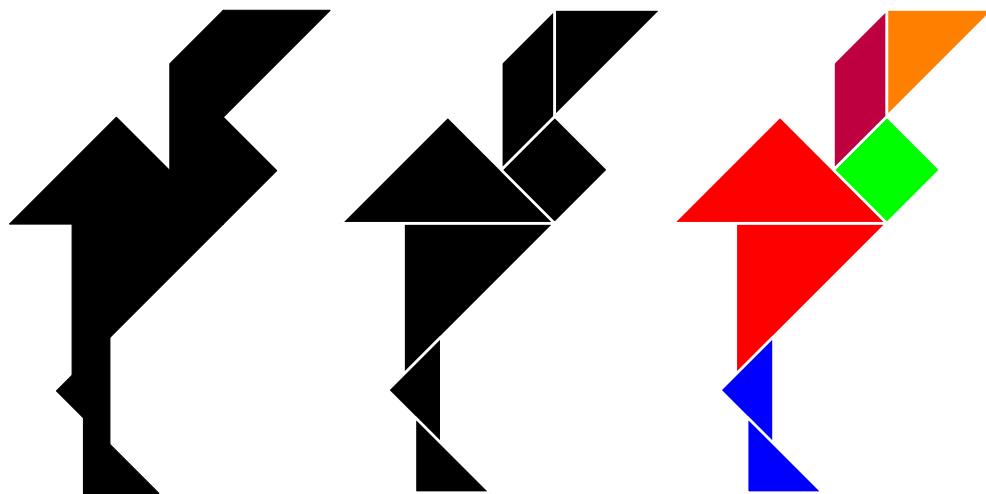
[Code \$\text{\LaTeX}\$](#)

```
\TangramTikz{Camel}
\TangramTikz[Correction]{Camel}
\TangramTikz[ColorCorrection]{Camel}
```



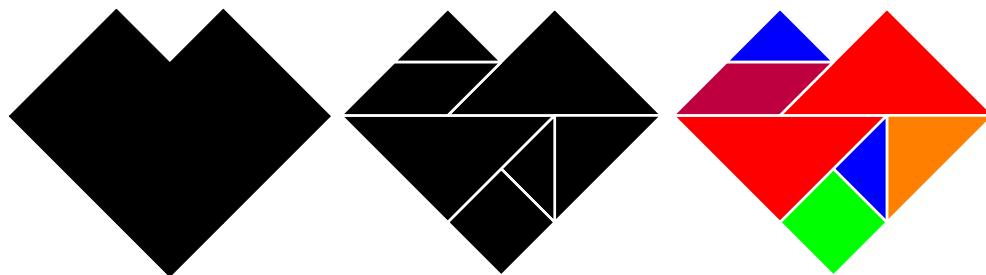
[Code TEX](#)

```
\TangramTikz{Flamingo}
\TangramTikz[Correction]{Flamingo}
\TangramTikz[ColorCorrection]{Flamingo}
```



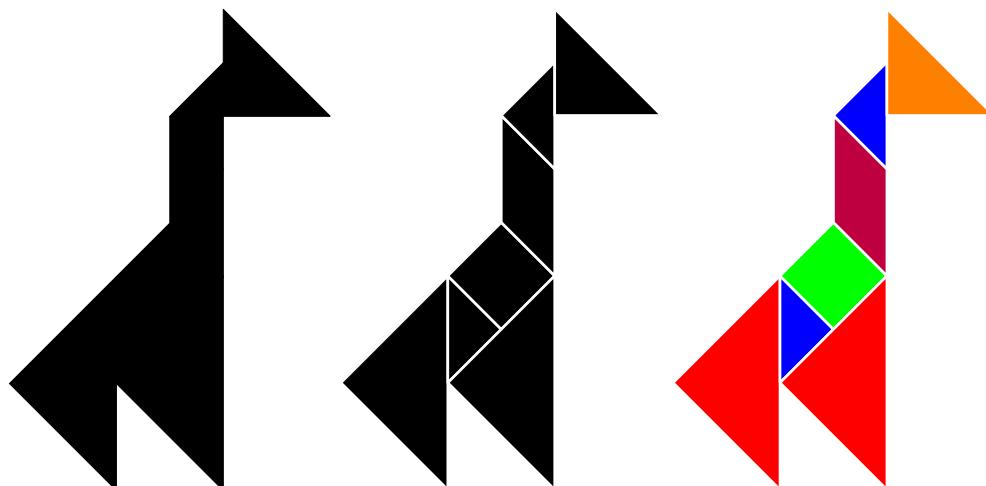
[Code TEX](#)

```
\TangramTikz{Heart}
\TangramTikz[Correction]{Heart}
\TangramTikz[ColorCorrection]{Heart}
```



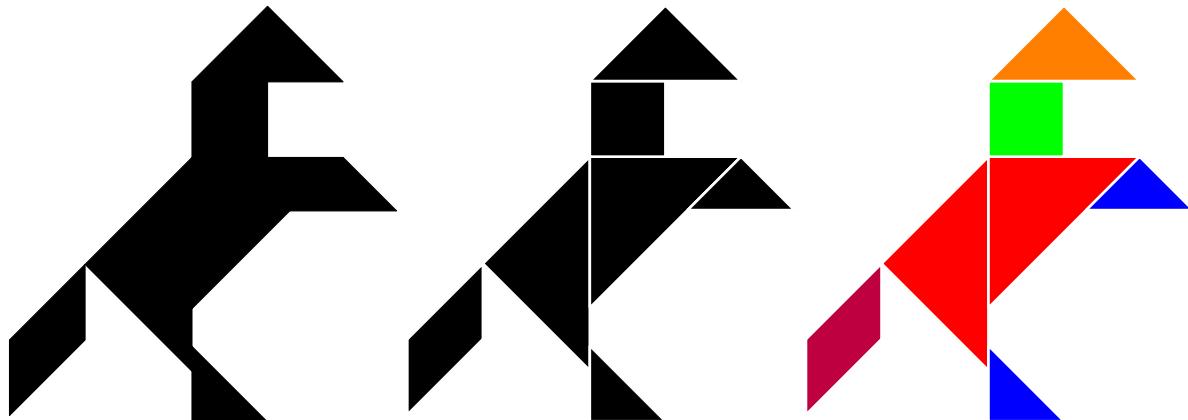
[Code TEX](#)

```
\TangramTikz{Giraffe}
\TangramTikz[Correction]{Giraffe}
\TangramTikz[ColorCorrection]{Giraffe}
```



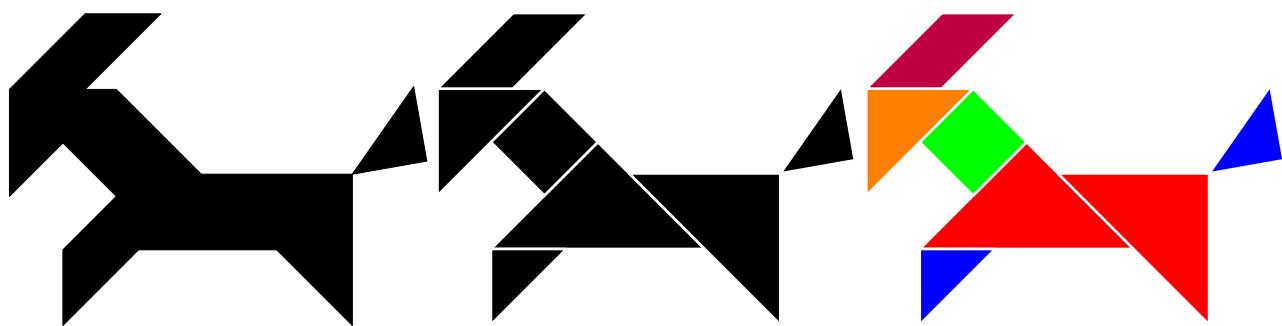
[Code TEX](#)

```
\TangramTikz{Horse}
\TangramTikz[Correction]{Horse}
\TangramTikz[ColorCorrection]{Horse}
```



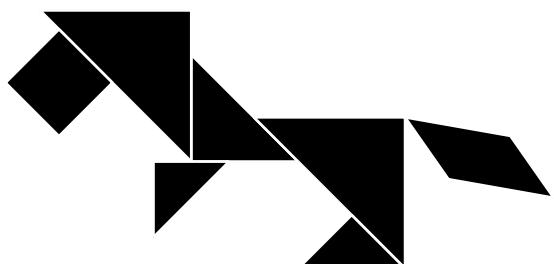
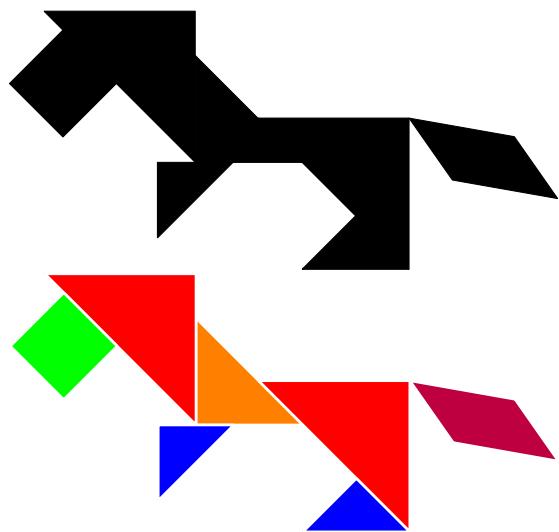
[Code TEX](#)

```
\TangramTikz{Goat}
\TangramTikz[Correction]{Goat}
\TangramTikz[ColorCorrection]{Goat}
```



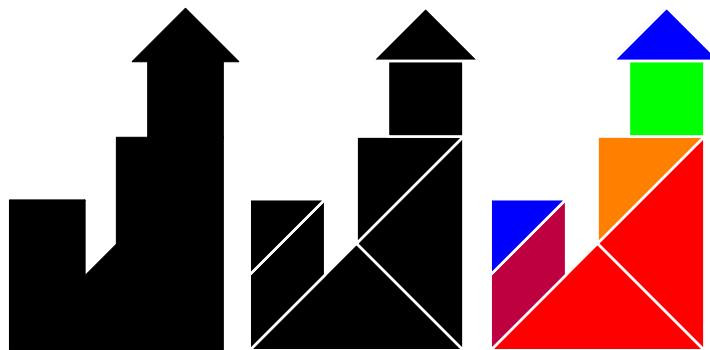
[Code TEX](#)

```
\TangramTikz{Lions}
\TangramTikz[Correction]{Lions}
\TangramTikz[ColorCorrection]{Lions}
```



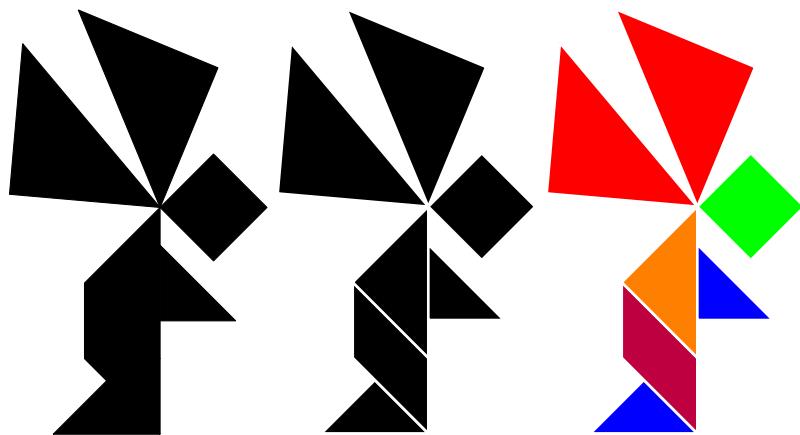
Code *TeX*

```
\TangramTikz{Factory}  
\TangramTikz[Correction]{Factory}  
\TangramTikz[ColorCorrection]{Factory}
```



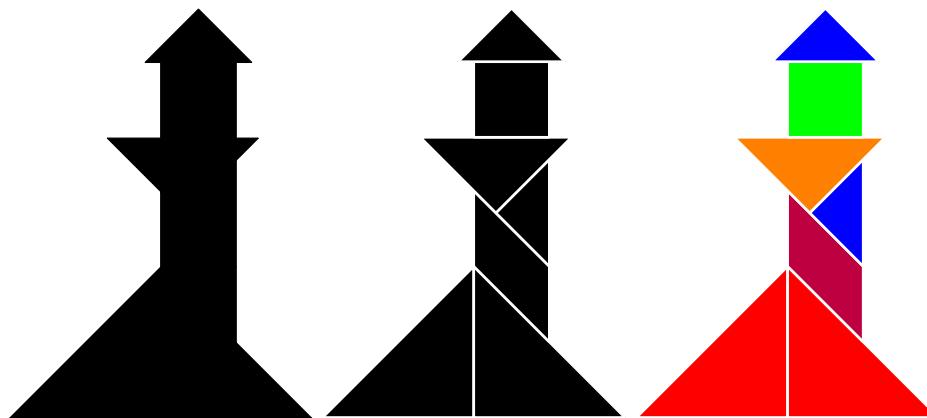
Code *TeX*

```
\TangramTikz{Angel}  
\TangramTikz[Correction]{Angel}  
\TangramTikz[ColorCorrection]{Angel}
```



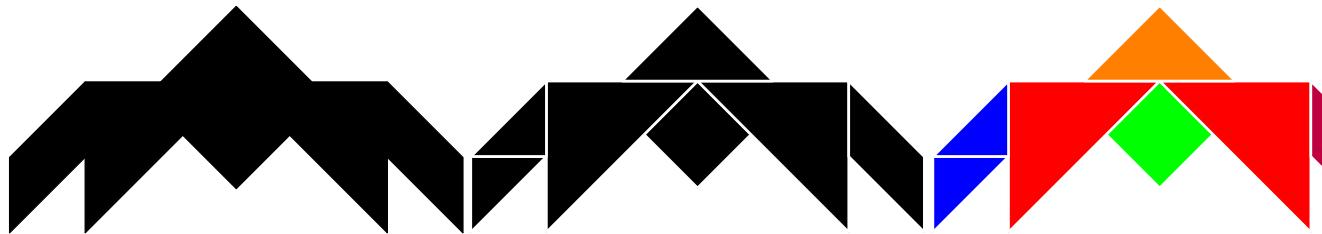
Code *TeX*

```
\TangramTikz{Tower}  
\TangramTikz[Correction]{Tower}  
\TangramTikz[ColorCorrection]{Tower}
```



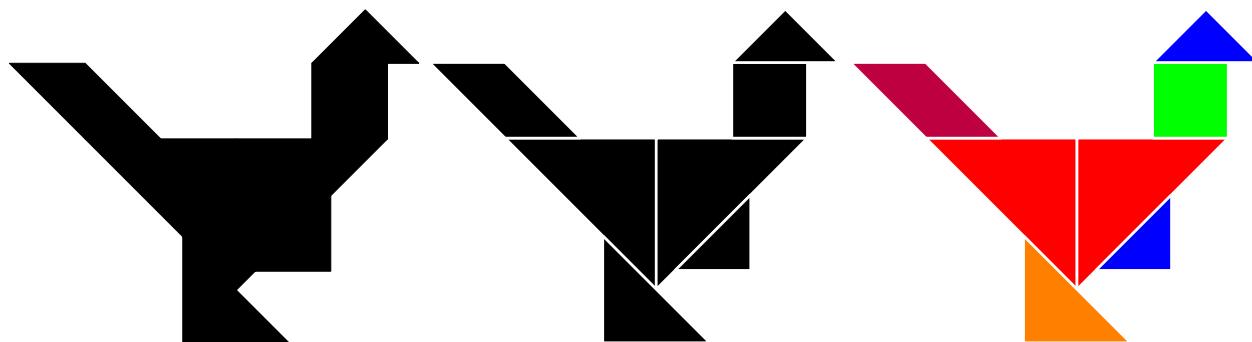
Code ATE

```
\TangramTikz{Ufo}
\TangramTikz[Correction]{Ufo}
\TangramTikz[ColorCorrection]{Ufo}
```



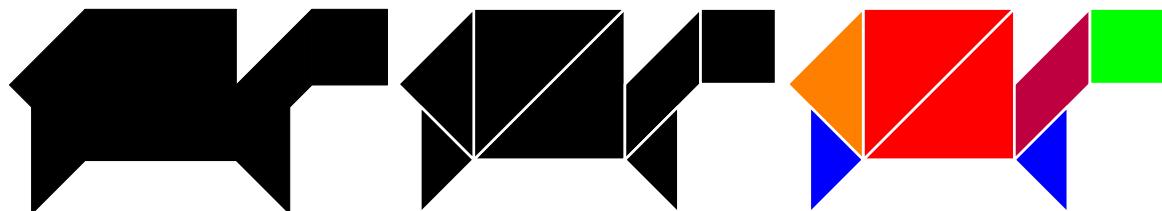
Code ATE

```
\TangramTikz{Chicken}
\TangramTikz[Correction]{Chicken}
\TangramTikz[ColorCorrection]{Chicken}
```



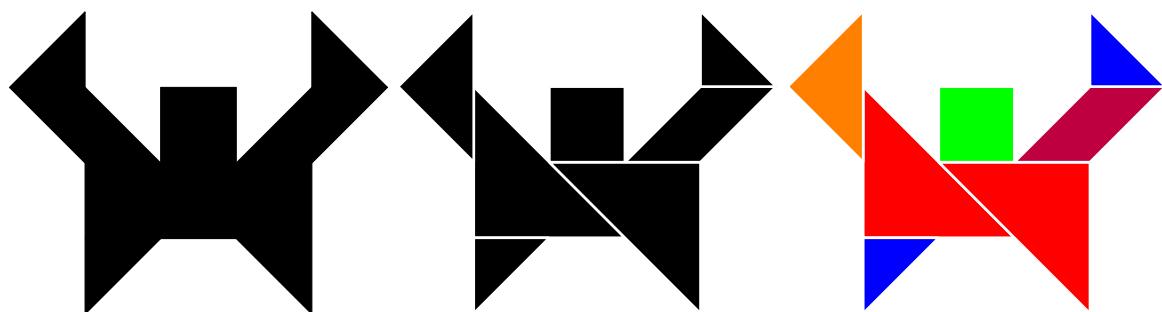
Code ATE

```
\TangramTikz{Turtle}
\TangramTikz[Correction]{Turtle}
\TangramTikz[ColorCorrection]{Turtle}
```

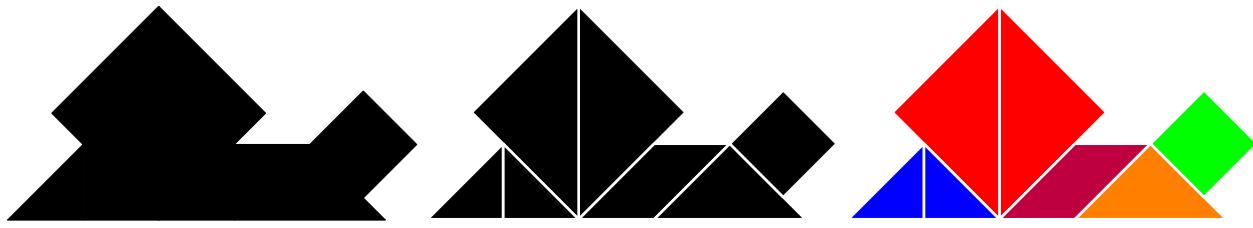


Code ATE

```
\TangramTikz{Crab}
\TangramTikz[Correction]{Crab}
\TangramTikz[ColorCorrection]{Crab}
```



```
\TangramTikz{Snail}
\TangramTikz[Correction]{Snail}
\TangramTikz[ColorCorrection]{Snail}
```



Part IV

History

v0.1.5 : New models
v0.1.4 : New models
v0.1.3 : New models
v0.1.2 : New models
v0.1.1 : New models
v0.1.0 : Initial version